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PWNED.COM OPENS ITS DOORS FROM PRIVATE TO PUBLIC BETA

LOS ANGELES (January 16, 2008) - PWNED.COM received outstanding web traffic results in its first month online, exceeding 1.8 million unique page views. Following this huge momentum the pwned.com staff has made the decision to switch the social networking site for video gamers to an open beta on Monday.

PWNED.COM is the fastest growing social networking site dedicated to video gamers from around the world and was built for gamers by gamers. The website's unique approach to social networking rewards members for site usage which includes but is not limited to, interacting with other users, posting blogs, creating clans, and uploading pictures. "Pwned Points" are redeemable for cash, video game consoles, iPods, video games and much more.

"We are proud to announce that as of today pwned.com has acquired mygamingspace.com and its 1,600+ users and 300+ online video games which will be integrated into the site in the coming month. With the acquisition of mygamingspace and being in a public beta, we anticipate a large amount of great feedback from the members" said Andrew Briggs, Chief Executive Officer of pwned.com.

A brand new Xbox 360, 3 video games, a 1 year gold Xbox Live membership, 2 Boom Chairs and 190 Rockstar Games Table Tennis T-shirts are a few of the items pwned.com gave away in the month following its launch. "The pwned.com user base has been rallying their online friends which has greatly contributed to the amazing turnout in our first 4 online contests" said Mark Bartkowiak, Chief Marketing Officer of pwned.com.

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